

Birth to 5	 Key vocabulary: lots, more, ma Reacts when something is missing Looks for things that have moved out of sight Reacts to changes in amount (more than double) Shows an interest in patterned rhymes or songs with actions Beginning to arrange items in their own patterns Joins in with repeated actions in songs or stories Maybe aware of number names through songs and rhymes May engage in counting-like behaviour, making sounds and pointing or saying some numbers in sequence Uses number words, like one or two and competitors are saying some and saying some of some are saying some of some and some saying some of some and some saying some of some and some saying some of some saying some and some saying some of some saying some are saying some and some saying some are saying saying	 Ny, gone, one, same Provide small groups of the same objects as well as single items to explore Sing rhyming number songs with actions jig, tap, clap or nod along Play hiding games so children notice something has gone or the objects have become fewer Explore language – lots, more, less, gone Share stories or songs with repeated action for children to anticipate what might come next Provide buckets, cups, bags for children to put objects in – encourage counting like behaviour Create a number rich environment – numbers on working walls, doors, 	Color Sorting Train
Sirth to 5	 Reacts when something is missing Looks for things that have moved out of sight Reacts to changes in amount (more than double) Shows an interest in patterned rhymes or songs with actions Beginning to arrange items in their own patterns Joins in with repeated actions in songs or stories Maybe aware of number names through songs and rhymes May engage in counting-like behaviour, making sounds and pointing or saying some numbers in sequence Uses number words, like one or two and 	 Provide small groups of the same objects as well as single items to explore Sing rhyming number songs with actions jig, tap, clap or nod along Play hiding games so children notice something has gone or the objects have become fewer Explore language – lots, more, less, gone Share stories or songs with repeated action for children to anticipate what might come next Provide buckets, cups, bags for children to put objects in – encourage counting like behaviour Create a number rich environment – 	Color Sorting Train
	 sometimes responds accurately when asked to give one or two things Compare and recognise changes in the numbers of things – use words or symbols for more, lots or same Say – point to some counting words Assists with one to one matching i.e. cups 	cupboards, displays	
Challenge	 on a saucer Represent the number 1 – shows one finger, points to one object, one nod of head 	 Songs, thymes, stories that involve simple counting – support child in anticipating when the number is coming up 	
	Give 1 object when asked Kow wooch ularwy Lots more	many loss same numbers 1.10 rates	
	Key vocabulary: Lots, more Recognise number numerals	 many, less, same, numbers 1-10, zero Play counting up and down games, songs, 	
KS1 P4-5 P6-7	 Represent the number 1 – shows one finger, points to one object, one nod of head – give one object when asked Compare two small groups of objects recognise if the same – less or more Be able to subitise 1, 2, 3 objects and see that there's more (match 1, 2, 3 objects to number) Understands that 0 = none Count up and down from 10 with support Count up to 5 items recognising that the last number counted represents the total so far Recognise that each counting number is one more than the one before Through play and exploration – know that numbers are made up (composed) of smaller numbers Separate a group of objects in different ways beginning to recognise that the total is still the same regardless of how you split them Use numbers names – begin to show an interest in larger numbers 	 rhymes, stories where children anticipate what's next Use number trays in and out of the classroom – find 2 pine cones, 3 leaves, 5 sticks Use composition resources such as interlocking cubes – find different ways of making a certain number Say counting sequences in a number of contexts, indoors and out Model using objects to illustrate counting songs Explore arrangements of the same number e.g. partitioning 5 in different ways – hide one group – can children 'guess' what's hidden? Have a number line on the wall – the highest number matching the ability of your children – use it often – <u>have a</u> meaningful maths working wall 	What is the whole? Up to the set the gents? Up to find another way to make ?
Challenge	 Become confident in putting numbers in order (0-10/0-20) (ordinality) 22 Text Ones Begin encouraging children to count as high as they can 	 Remove all numbers except 1-10 or 1-20 – mess the rest up – children put back in order arder arder	1 2 3 4 5 6 7 6 4 9 1 12 13 16 6 7 1 9 6 6 7 1 9 6 6 7 1 9 1 9 6 6 7 1 9 1 9 1 1 9 1 1 9 1 1 9 1



	oulary: Lots, more, many, less, same, num naller, multiple, times table, partition, talk		
KS2	Put numbers in order when jumbled up	 Use your class number square – mess up 	
P8-9	 Joins in rote counting up and back to/from 20 – count past 20 	the order – go as high as the child's ability allows – can they put it back in order?	1 2 3 4 5 6 7 8 9 100 11 12 13 9 15 16 17 18 19 20 21 22 3 24 95 26 27 28 24 30
P10	 Demonstrate an understanding of 10s and 1s in 2 digit numbers 	 Lots of work and reinforcing using manipulatives such as dienes and place 	31 32 33 34 35 36 37 38 34 40 41 42 43 44 46 47 48 49 40 51 52 53 54 55 56 51 52 52 51 52 53 54 55 56 51 52 7
	 Partition and combine numbers using apparatus 	value grids and counters	71 72 73 74 75 76 77 72 81 82 83 84 85 86 87 88 84 45 91 92 93 94 95 90 97 90 91 90
		10's 1's	
			00000 100000 100000 10000 10000 <
	 Write, sign or use symbols or apparatus to represent numbers up to 100 		
	<u>Represent numbers up to 100 in different</u> ways	 Children will need lots of different apparatus to represent, combine and partition numbers 	
	 Count to and across 100, forwards and backwards, beginning with 0 or 1 or from any given number 		
	 Count in multiples of 2s, 5s, 10s up to 100 	 46 6 7 6 6 6 7 6 6 6 7 6 6 6 7 6 6 7 6 6 7 6 7 6 7 7 8 6 7 8 9 9	Using a Counting Stick to Teach Times Tables
		table numbers on post its – count together pointing at numbers then remove one number – repeat – cunt again then remove another – repeat until they're all gone	
	• Given a number identify one more and one less $21 \longrightarrow 21 \longrightarrow 46 \longrightarrow 5$	Have a 0-100 number line in your classroom – refer to it often – use in lesson starter	Number line game: http://rahl/am.co.ak/w/mource/insurce/17/factog-umbers.on.a mether los
	Place numbers on a blank number line with increasing accuracy		
		0 20	
hallenge	 Introduce odd and even Compare and order numbers using <> = using apparatus 	Mr. Alligator is kungry for lunck	
		Finit the Liggert with the shi	
		Find the diggest number and MUNCH MUNCH MUNCH	



ey vocab	oulary: Lots, more, many, less, same, num	bers 1-100, zero, 1 digit, 2 digit number, 1	.0s and 1s, order,
gger, sm	naller, multiple, times table, partition, tall	y, greater, less than, equals	
KS3 P11	 Represent numbers up to 100 in different ways Recognise numbers up to 100 (moving onto: up to 1000, 10,000, 1000,000) Recognise the place value of each digit in two-digit numbers Moving onto: Recognise the place value of each digit in three-digit numbers Recognise the place value of each digit in three-digit numbers Recognise the place value of each digit in three-digit numbers 	 Children will need lots of different apparatus to represent, combine and partition numbers A 46 A 4	
	 Count in multiples of 2s, 3s, 5s, 10s Given a number identify one more and one less Place numbers on a blank number line with increasing accuracy 	 Lots of counting stick games – write numbers on post its – count together then remove one number – repeat until they're all gone 	Using a Counting Stick to Teach Times Tables Tables Using a Counting Stick to Teach Times Tables Teach Teach Teach Teach Teach Teach Teach Teach Teach Teach Teach Teach Teach Teach
	 Compare and order numbers using < > = 	 Use children and whiteboards with different numbers on them – children order themselves into numerical order 	Mr. Alligator is kungry for lunch 9 5 Fina the biggest number ana
	 Use place value and number facts to solve problems 	Compare the numbers Order the numbers from smallest to largest: 26, 94, 71, 83, 9, 80 26, 94, 71, 83, 9, 80 99 11 What is the value of 2 in these numbers? 2 What is ten more than	Continue counting in multiples of 5. 20, 25, 30
	 Compare and order numbers up to the child's ability (100, 1000, 10,000, 1000,000) 	what is the hole that the following numbers? 12 4 22 15 52 41 20 73 80 • When working with larger numbers partition in different ways (123 = 100+20+3 but also 120+2+1 etc)	76 = 60 + 16
	 Count backwards through zero to include negative numbers 	 Use the context of temperature to introduce – number lines on working wall 	200- 30 - 4 Could we partition 234 in a different way?
	• Round numbers to the nearest 10	• Build upon number line work $ \begin{array}{c} 28 \\ 28 \\ -1 \\ 20 \\ -28 \\ -1 \\ 28 \\ -1 \\ 28 \\ -28 \\ $	4 5 Four or less, let it rest. 5 1 2 3
nallenge	Read Roman numerals I to C	https://www.voutube.com/results?search_guery#roman+numberals+for+kids	ROMAN



Week by week plan (progressive – filled in by teachers)	Notes/evaluations for each week (filled in by teachers)



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Num	ber: Ladder of Skills – Place Value	Activities	Examples
	Key vocabulary: lots, more, ma	ny, gone, one, same	
EYFS KS1	 Reacts when something is missing Looks for things that have moved out of sight Reacts to changes in amount (more than double) Shows an interest in patterned rhymes or songs with actions Beginning to arrange items in their own patterns Joins in with repeated actions in songs or stories Maybe aware of number names through songs and rhymes May engage in counting-like behaviour, making sounds and pointing or saying some numbers in sequence Uses number words, like one or two and sometimes responds accurately when asked to give one or two things Compare and recognise changes in the numbers of things – use words or symbols for more, lots or same Say – point to some counting words 	 Provide small groups of the same objects as well as single items to explore Sing rhyming number songs with actions – jig, tap, clap or nod along Play hiding games so children notice something has gone or the objects have become fewer Explore language – lots, more, less, gone Share stories or songs with repeated action for children to anticipate what might come next Provide buckets, cups, bags for children to put objects in – encourage counting like behaviour Create a number rich environment – numbers on working walls, doors, cupboards, displays 	Color Sorting Train
hallenge	 Assists with one to one matching i.e. cups on a saucer Represent the number 1 – shows one finger, points to one object, one nod of head Give 1 object when asked 	 Songs, thymes, stories that involve simple counting – support child in anticipating when the number is coming up 	•
		, many, less, same, numbers 1-10, zero	
	Recognise number numerals	 Play counting up and down games, songs, 	
KS2 P4-5 P6-7	 Represent the number 1 – shows one finger, points to one object, one nod of head – give one object when asked Compare two small groups of objects recognise if the same – less or more Be able to subitise 1, 2, 3 objects and see that there's more (match 1, 2, 3 objects to number) Understands that 0 = none Count up and down from 10 with support Count up to 5 items recognising that the last number counted represents the total so far Recognise that each counting number is one more than the one before Through play and exploration – know that 	 rhymes, stories where children anticipate what's next Use number trays in and out of the classroom – find 2 pine cones, 3 leaves, 5 sticks Use composition resources such as interlocking cubes – find different ways of making a certain number Say counting sequences in a number of contexts, indoors and out Model using objects to illustrate counting songs Explore arrangements of the same number e.g. partitioning 5 in different ways – hide one group – can children 'guess' what's hidden? 	What is the whole?
	 numbers are made up (composed) of smaller numbers Separate a group of objects in different ways beginning to recognise that the total is still the same regardless of how you split them Use numbers names – begin to show an interest in larger numbers 	 Have a number line on the wall – the highest number matching the ability of your children – use it often – <u>have a</u> <u>meaningful maths working wall</u> 	
hallenge	 Become confident in putting numbers in order (0-10/0-20) (ordinality) Begin encouraging children to count as high as they can 	 Remove all numbers except 1-10 or 1-20 – mess the rest up – children put back in order 	1 2 3 4 6 4 7 6 4 11 12 13 14 15 16 16 17 18 1 21 22 23 24 26 27 23 23 11 22 23 24 26 26 27 23 24 11 22 23 24 26 26 27 23 24 12 22 23 24 26 26 27 23 24 14 42 43 44 46 46 47 49 4 15 22 25 44 46 46 49 46 49 46 49 46 46 49 46 49 46 49 46 47 46 49 46 47 46 47 47 47 47 47 47 47 4



		bers 1-100, zero, 1 digit, 2 digit number, 10s and 1s, order,
KS3	 Iller, multiple, times table, partition, tall Put numbers in order when jumbled up 	Use your class number square – mess up
P8-9	 Joins in rote counting up and back to/from 20 – count past 20 	the order – go as high as the child's ability allows – can they put it back in order?
P10	Demonstrate an understanding of 10s and	 Lots of work and reinforcing using Lots of work and reinforcing using The second s
	1s in 2 digit numbers	manipulatives such as dienes and place
	 Partition and combine numbers using apparatus 	value grids and counters 71 72 73 74 75 64 77 78 78 77 70 78 78 77 78 78 77 78 78 77 78 78 77 78 78
		10's 1's
	€ © © © © © © © © © © © © ©	10 10 10 10 1
	 Write, sign or use symbols or apparatus to represent numbers up to 100 	
	 Represent numbers up to 100 Represent numbers up to 100 in different 	
	ways	 Children will need lots of different apparatus to represent, combine and partition numbers
	 Count to and across 100, forwards and backwards, beginning with 0 or 1 or from any given number 	
	 Count in multiples of 2s, 5s, 10s up to 100 Given a number identify one more and one less 21 21 46 21 	 46 6000 7000 70000 7000 70000 70
	 Place numbers on a blank number line with increasing accuracy 	
hallenge	 Introduce odd and even Compare and order numbers using <> = using apparatus 	Mr. Alligator is kungry for lunck
		Find the biggest number and MUNCH MUNCH MUNCH



Week by week plan (progressive – filled in by teachers)	Notes/evaluations for each week (filled in by teachers)



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Challenge	 Say – point to some counting words Assists with one to one matching 	•	•
	i.e. cups on a saucer		
KS2 P4-5	 Uses number words, signs or symbols like one or two and sometimes responds accurately when asked to give one or two things Compare and recognise changes in the numbers of things – use words or symbols for more, lots or same Say – point to some counting words Assists with one to one matching i.e. cups on a saucer Recognise number numerals Represent the number 1 – shows one finger, points to one object, one nod of head – give one object when asked Compare two small groups of objects recognise if the same – less or more 	 Costs, more, many, less, same, number Play counting up and down games, songs, rhymes, stories where children anticipate what's next Use number trays in and out of the classroom – with adult support find 2 pine cones, 3 leaves, 5 sticks – adult emphasises the numbers and they're counted onto the counting trays Say counting sequences in a number of contexts, indoors and out Model using objects to illustrate counting songs Explore arrangements of the same number e.g. partitioning 5 in different ways – hide one group – can children 'guess' what's hidden? Have a number line on the wall – the highest number matching the ability of your children – use it often – <u>have a</u> <u>meaningful maths working wall</u> 	s 1
Challenge	Understands that 0 in none or gone	Counting games counting down	
Key Vocal	 Dulary: Lots, more, many, less, sam Represent the number 1 – shows 	 e, numbers 1-20, zero Say counting sequences in a number of 	- Harris Harrison Barreton Horse
	 one finger, points to one object, one nod of head – give one object when asked Compare two small groups of objects recognise if the same – less or more Understands that 0 = none Count up and down from 5 with support With support – with an adult experience counting up to 5 items recognising that the last number counted represents the total so far 	 contexts, indoors and out Model using objects to illustrate counting songs Explore arrangements of the same number e.g. partitioning 5 in different ways – hide one group – can children 'guess' what's hidden? Have a number line on the wall – the highest number matching the ability of your children – use it often – <u>have a meaningful maths working wall</u> When counting be very clear with your use of objects that the numbers represent the total – so show them as you are counting 	



	 Recognise that each counting number is one more than the one before Through play and exploration – know that numbers are made up (composed) of smaller numbers Separate a group of objects in different ways beginning to 	 Use objects when counting – can child anticipate what number is next? Have 3 -5 of the same object – say – 1 have 4 for example – rearrange them – how many have I got? Repeat then move onto a different number 	What is the winds?
	recognise that the total is still the same regardless of how you split them		Composition of 4 The careful
Challenge	Begin to use words, signs or symbols to indicate their knowledge of numeral names	 Lots of number 'talk' in and out of the classroom – have numbers displayed in areas highly used by the children. 	Inde of the function of the second se



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